

Impact of Cluster Size & Scheduling Policy In Grid Computing

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Abstract- Grid computing is considered as an evolving technology which exploits geographically separated computing power. Performance of Grid can be measured in terms of the amount of work they are able to deliver over a period of time. In Grid resources are scattered so in order to utilize them completely scheduling plays an important role, the goal of scheduling is to complete the task as early as possible. Among various scheduling techniques, this work includes FCFS (First come First serve), EDF (Earliest Deadline First) and Easy Backfilling techniques, these scheduling policies are compared by performance metrics like makespan, tardiness and response time and for better performance the value of these parameters must be minimum. In this work we analyze the effect of various cluster (machine) size on above mentioned scheduling algorithms, both homogeneous and heterogeneous cluster size are considered on the FCFS, EDF and Easy Backfilling scheduling policies and we compare the value of performance metrics in order to find out which algorithm performs well for which cluster size. This work will give an idea to users that which algorithm would be suitable for which cluster size.

Keywords – cluster size, make span, tardiness, response time

I. INTRODUCTION

Grid changes the opinion about availability of computing power by merging number of computing devices to perform various tasks. In order to find out ideal machines for running jobs submitted by users, some kind of scheduling procedure must be used by Grid. In Grid computing scheduling is done at local resource level and application level. In Grid computing various geographically scattered resources are used to solve a problem, Grid needs to balance use of its resources so that all resources are completely utilized and waiting time is also minimized. Scheduling plays an important role for efficient use of resources, so resource sharing with appropriate algorithms is needed for complete task. Otherwise jobs have to go through large waiting times. There are so many algorithms already available, in this work we analyze the effect of various cluster sizes on different scheduling algorithms so that overall performance of Grid can be increased. In order to observe the effect of various cluster (machine) sizes on different scheduling algorithms we have done experiments in Grid computing. In this work we use Alea2 simulator which is based on GridSim [4].

The rest of the paper is organized as follows. Various scheduling phases and types of scheduling in Grid are explained in section II. Experimental results are presented in section III. Concluding remarks are given in section IV.

II. SCHEDULING IN GRID

A. Various Scheduling Phases–

In Grid scheduling concept is used at various layers like O.S, cluster and global system, In Grid system since scheduling is used at various levels, Scheduling can undergo various stages like to find out the availability of resources, specific requirements of task or job and choosing a scheduling algorithm which decides which type of resources, total number of resources and total duration for which resources are granted for completing the end user task can be decided. Figure 3.9 shows the Grid environment which consists of large virtual organizations made up of many Grid sites like Gridsite1.... Grid site M, different real organizations own these Grid sites. There is at least one grid level scheduler who is also known as global scheduler or broker whose work is to manage workload but it does not have complete knowledge about local computing resources where application or task has to be processed and most important resources in Grid are independent and they are not completely in control to the Grid scheduler. Generally resources in Grid are independent and local policies of these resources are not disobeyed by Grid scheduler and each Grid site can have its own Grid scheduler hence there is no central Grid scheduler and more than one VO contain same local resources and each Grid site contains resource scheduler whose work is to schedule and execute the jobs without knowing that they are coming from which Grid application. Resource monitoring infrastructure (RMI) of each Grid site provides necessary information to Grid scheduler which helps in taking better scheduling decisions and status of execution of jobs is determined with the help of job monitoring. Figure 3.9 shows the various

system component and different scheduling phases in Grid computing ,all these component make possible for Grid computing to utilize the resources properly while consider the factors like their ease of use ,potential, charges and user need etc In Grid there are number of jobs and so many resources are available in such environment the main aim of scheduling in Grid is to find out the best possible way so that these jobs are properly mapped to the available resource[11]

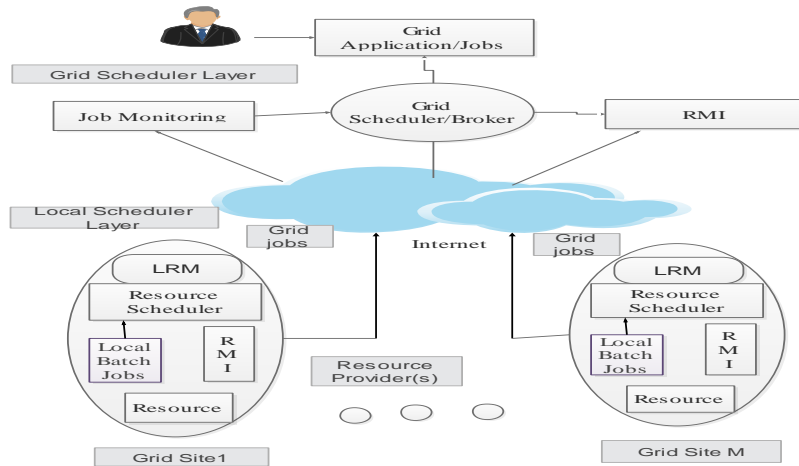


Figure 1 Scheduling Phases in Grid Computing [11]

B. Types of Scheduling in Grid

Scheduling in Grid are concerned at the two level or broadly we can say that there are two types of scheduling exist in Grid computing i.e. one present at the local resource level and another at the application level .

2.1 Resource scheduling

Resource scheduling is done in order to get maximum uses of resources and fair distribution of load on the resource .Resource scheduling further classified as:

1. Time sharing
2. Space sharing

Time sharing scheduling is involved in each machine (computer) of the cluster while LRM uses the space scheduling to schedule the job present in batch queue on free machine available on cluster. There are mainly two type of decision has to be taken in resource scheduling firstly select the jobs from queue and then chose the appropriate node for selected job from existing nodes. These two decision can be taken with the help of various algorithm, figure 3.10 classify the various algorithm which are involved in resource scheduling

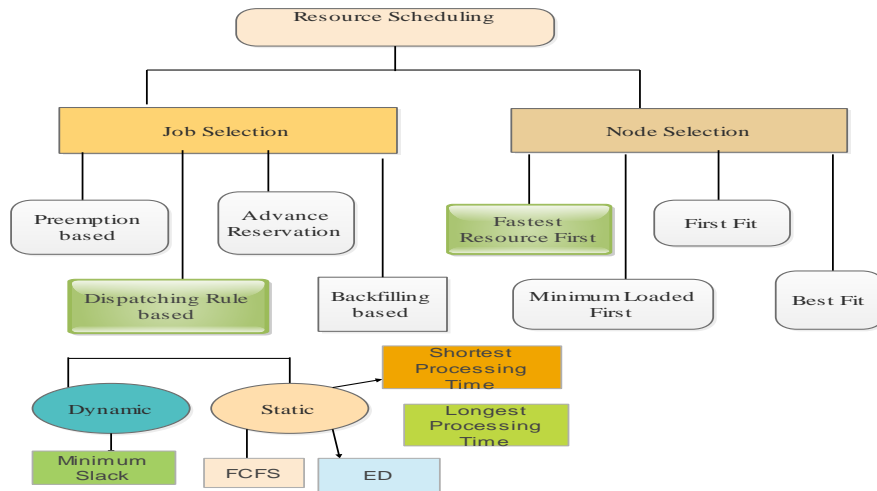


Figure 2.1 Resource Scheduling Algorithm

Following are the job selection algorithms through which decision is taken to pick job from queue of jobs:

- a. Preemption based: This resource scheduling algorithm is used to schedule high priority job, when high priority job arrives then resources are taken from low priority job and high priority jobs are start execution
- b. Advance Reservation based: This resource scheduling algorithm is beneficial for those users who want to reserve resources for future use, this algorithm assure that jobs will get the required resource when jobs arrives so that jobs need not to stay in queue
- c. Backfilling based: This resource scheduling algorithm is extension of FCFS algorithm, if any job in the queue does not get the needed resources then this job has to wait for required resources and it can't execute then job comes after this job start execution without delay
- d. Dispatching Rules based: This is most easy resource scheduling algorithm, it can be further classified as 1) Static 2) Dynamic

Following are the Node selection algorithm through which decision is taken to select appropriate node from existing nodes:

In resource scheduling with the help of above algorithm when job is selected then with the various available node algorithm appropriate node is chosen from the available nodes, below some node scheduling algorithms are discussed

a) Best Fit

This algorithm chooses that node which has less number of resources available but it is capable to complete the task.

B)First Fit

This algorithm provide first suitable node from the list of existing node.

c) Fastest Resource First

This algorithm selects that node which contains fastest resources from the available nodes.

d) Min Loaded First

This algorithm choose that node which contain resource having unused CPU power or minimum utilization for completing task

2.2 Application scheduling

Entire application is schedule at Grid scheduler where user submit his task .Grid scheduler is also known as global scheduler, meta scheduler, broker etc Main objective of Grid scheduler is to allocate a Grid site to jobs where resource scheduler assign a machine of cluster to complete the task, for this allocation of Grid sites various application scheduling algorithms are used.

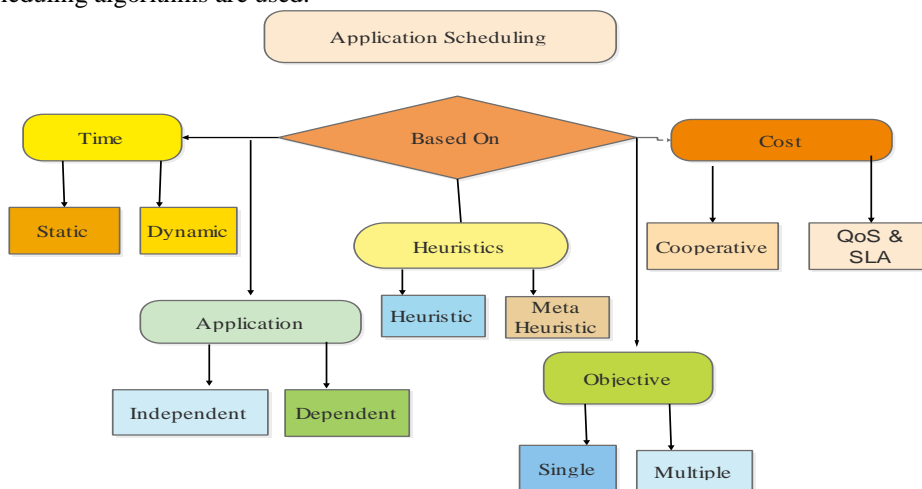


Figure 2.2 Application Scheduling Algorithm

Classification of application scheduling is done on the basis of various factors; some of them are discussed here:

i) Based on Time

In this category two types of scheduling comes Static and Dynamic

a) Static

In this type of scheduling schedule of all the jobs is known before the execution of application is start .It is appropriate for non changeable environment; in such environment it can be easily calculate the execution time of jobs

b) Dynamic

In this there is no prior schedule is known for application, it comes to known only when jobs are ready for execution, This type of scheduling is suitable for dynamic or changing environment ,such kind of scheduling algorithm are used for jobs coming online or real time jobs where execution time of jobs cannot be find out

ii) Based on Application

Application scheduling can be categorized on the basis of application



a) Independent Task

In independent task, all jobs of the application are independent to each other hence they can be schedule in any order

b).Dependent Task

In such kind of application task are dependent on each other and task are ready to execute only when predecessor task finished their execute

iii) Type of Heuristics

It is expected that scheduling algorithm must be feasible and nearly optimal, there are two kinds of Heuristics are present

a) Heuristics

For specific kind of problem such approach is used to design algorithm

b) Meta –heuristics

For specific problem this type of heuristics are used to make a general approach to create algorithm.

iv) Number of Objectives

Scheduling can be classified according to number of objective involve in scheduling decision, according to this there are two types of scheduling

a) Single objective scheduling: In such kind of scheduling, scheduler has to concentrate only on single objective while taking scheduling decision.

b) Multiple objective scheduling: In this kind of scheduling, scheduler has to be consider multiple objective while taking scheduling decision.

v) Type of objective function

On the basis of attribute of objective function scheduling algorithm can further classify into following two categories

a) Minimization based scheduling: If objective are minimum then automatically cost is also minimum, in such kind of scheduling scheduler try to minimize the objective.

b) Constrained based scheduling: In such kind of scheduling, information of the upper bound value objective is provided to scheduler and scheduler has to make schedule algorithm which fulfil this range.

vi) Cost of resource usage

On the basis of whether fee is charged or not for the usage of resource there is following two type of scheduling algorithm present

a) Cooperative/volunteer access based scheduling: In such kind of scheduling there is no charge is taken from resource users, the main goal of scheduler is to reduce the execution time, and number of Grid projects uses such kind of scheduling.

b) QoS and SLA based scheduling: This type of scheduling is also known as utility based

Grid computing in this type of scheduling user has to pay to the owner of resources for the usage of resources, hence in this monetary cost is deciding factor for scheduling

III. EXPERIMENT AND RESULT

This work uses Alea2 the extended version of GridSim to simulate the scheduling process in a grid computing environment. By these experiments we are comparing three different scheduling policies FCFS, EDF and Easy Backfilling. All experiment are perform on real dataset HPC2N Seth log by keep the number of jobs fixed i.e. 3000, we vary the size of cluster but total no of processor remain same these experiments are perform at the constant CPU speed and RAM per node is also having fixed value i.e. 1048576KB. We make a change in only cluster id, cluster name, number of nodes and CPU per node in machine files which is created manually by us

3.1 Impact of various Homogeneous clusters on scheduling policies

In this experiment we use homogeneous cluster of various size

a. 240 x 1, b.60 x 3, 60 x 1, c.30 x 4, 30 x 3, 30 x 1

In this experiment there are three scenarios, in each scenario we apply FCFS, EDF and Easy Backfilling on these above mention cluster size and obtain the value of makespan, tardiness and response time and finally we compare these entire three algorithms together for these performance metrics

SCENARIO 1 For FCFS Scheduling Policy

Table3.1 Comparison of performance metrics value for homogeneous clusters on FCFS

FCFS	240X1	60X3,60X1	30X4,30X3,30X1
Makespan	5121737	5127972	5392225
Tardiness	1584.37	2557.07	20839.97
Response Time	13747.68	15527.77	37040.11

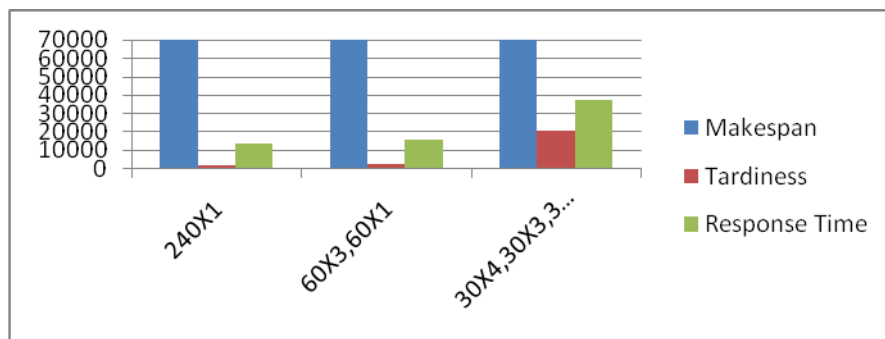


Figure 3.1 Comparison of evaluation criteria for various homogeneous cluster sizes in FCFS

SCENARIO 2 For EDF Scheduling Policy

Table3.2 Comparison of performance metrics value for homogeneous clusters on EDF

EDF	240X1	60X3,60X1	30X4,30X3,30X1
Makespan	5126163	5139170	5305778
Tardiness	586.25	1143.26	11192.79
Response Time	12905.64	13961.31	26966.72

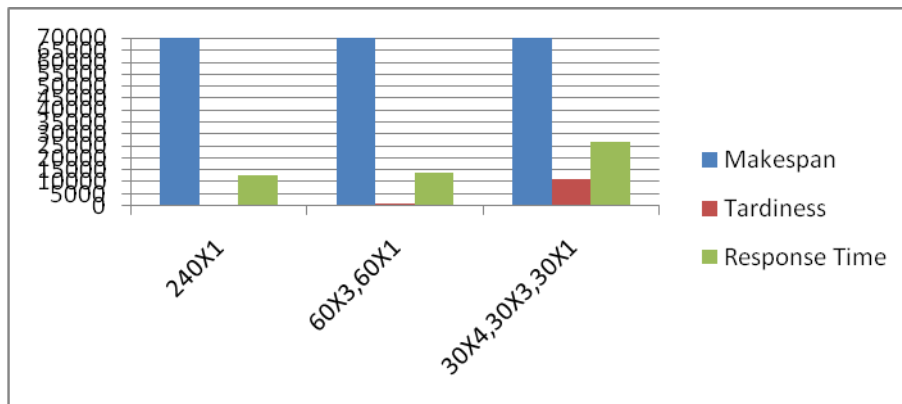


Figure 3.2 Comparison of evaluation criteria for various homogeneous cluster sizes in EDF

SCENARIO 3 for Easy Backfilling scheduling Policy

Table 3.3 Comparison of performance metrics value for homogeneous clusters on Easy Backfilling

Easy Backfilling	240X1	60X3,60X1	30X4,30X3,30X1
Makespan	5120855	5120855	5120855
Tardiness	1082.94	1233.48	1878.44
ResponseTime	12566.28	12736.87	13670.09

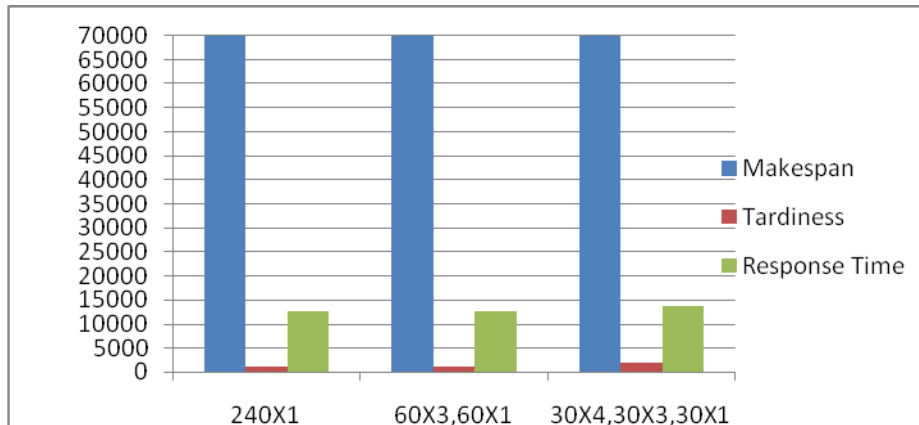


Figure 3.3 Comparison of evaluation criteria for various homogeneous cluster sizes in Easy Backfilling

3.2 Impact of various Heterogeneous clusters on scheduling policies

In this experiment we use following cluster of various size

a) 240 x 1 , b) 120 x 1 , 60 x 1 , 30 x 2 , c) 60 x 1 , 40 x 3 , 30 x 2

In this experiment there are three scenarios, in each scenario we apply FCFS, EDF and Easy Backfilling on heterogeneous clusters and obtain the value of makespan, tardiness and response time and finally we compare these entire on three algorithms together .

SCENARIO 2(a) For FCFS Scheduling Policy

Table 3.4 Comparison of performance metrics value for Heterogeneous clusters on FCFS

FCFS	240x1	120x1,60x1,30x2	60x1,40x3,30x2
Makespan	5121737	5318933	5318933
Tardiness	1584.37	18371.66	18371.66
Response Time	13747.68	34472.64	34472.64

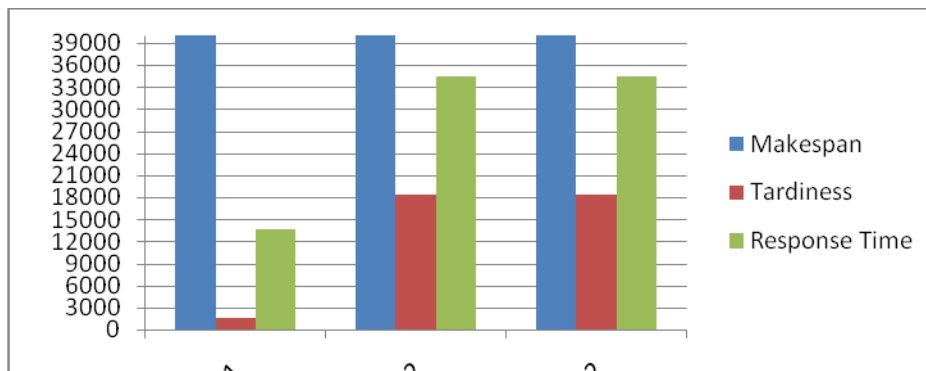


Figure 3.4 Comparison of evaluation criteria for various heterogeneous cluster sizes in FCFS

SCENARIO 2(b) For EDF Scheduling Policy

Table 3.5 Comparison of performance metrics value for Heterogeneous clusters on EDF

EDF	240X1	120x1,60x1,30x2	60x1,40x3,30x2
Makespan	5126163	5307726	5493524
Tardiness	586.25	12353.59	15015.09
Response Time	12905.64	28632.6	32107.98

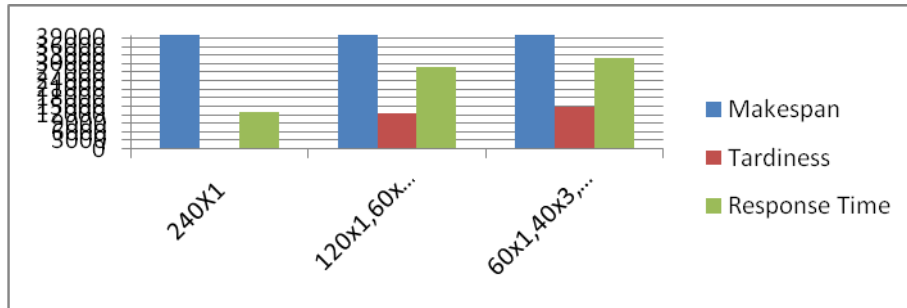


Figure 3.5 Comparison of evaluation criteria for various heterogeneous cluster sizes in EDF SCENARIO 5(c) For Easy Backfilling scheduling Policy

Table 3.6 Comparison of performance metrics value for Heterogeneous clusters on Easy Backfilling

EDF	240X1	120x1,60x1,30x2	60x1,40x3,30x2
Makespan	5120855	5120855	5282046
Tardiness	1082.94	1857.79	2203.51
Response Time	12566.28	13537.71	14175.41

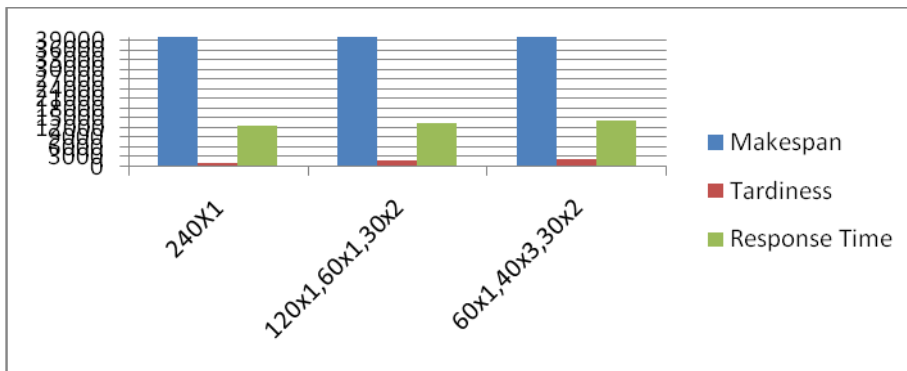


Figure 3.6 Comparison of evaluation criteria for various heterogeneous cluster sizes in Easy Backfilling

IV. CONCLUSION

In these experiment there are three scenarios in each scenario we apply FCFS, EDF and Easy Backfilling algorithm on homogeneous and heterogeneous clusters and obtain the value of makespan, tardiness and response time, for better performance it is expected that value of all these three parameter must be minimum, from the obtained values we conclude that

4.1. For FCFS algorithm

The impact of homogeneous clusters on FCFS is that as the size of node increases the value of all the three parameter is also increases and for heterogeneous cluster again value of all the three parameter is increases with increase in node size, it is also observe that value of all the parameter is higher in homogeneous clusters compare to heterogeneous clusters .

4.2 .For EDF Scheduling Policy

The impact of homogeneous clusters on EDF is that as the size of node increases the value of all the three parameters is also increases and in case of heterogeneous clusters increase in node results increase of all the three parameter but compare to heterogeneous clusters value of all the three parameter in homogeneous clusters are minimum.

4.3. For Easy Backfilling Scheduling Policy

In this scheduling policy in case of homogeneous cluster the value of all the three parameter increases slightly as the number of node increases and same for the heterogeneous clusters value of all the three parameter increases with increase in size of node but compare to heterogeneous clusters the value of these parameter in homogeneous clusters is less

So it is concluded that as the number of nodes increases value of performance criteria is also increases which is not desirable and in case of EDF and Easy Backfilling Scheduling Policy the homogeneous clusters perform better compare to heterogeneous and while in case of FCFS value of these performance metrics is lower in heterogeneous cluster than homogeneous clusters.

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